

# A FISTFUL OF KUNG FU

Hong Kong Movie Wargame Rules

## PAINTING THE KUNG FU SQUAD: THE COPS



### PAINTING THE COPS

*The Cops* box set gives you the perfect starter army to begin playing *A Fistful of Kung Fu*, and also wouldn't look out of place in any modern skirmish whether film or TV based or not.



### INSPIRATION

I'm not a big Hong Kong Movie buff, I think the only one I have watched all the way through is *Big Trouble in Little China*, but that doesn't really matter, all of these models have historical equivalents! The uniformed police and SWAT especially are the same as the real world ones, so are easy to find pictures of and I just copied those, and of course there is artwork in the *A Fistful of Kung Fu* rule book of the main protagonists and many others.

### UNDERCOATING

It is worth going over any model carefully just to make sure there are no sprue, flash or mould lines, clean any off with a sharp scalpel and a fine file. Undercoating is essential as it provides a consistent surface on which to apply the next coats of paint, and it shows up the detail on a model much more clearly than shiny bare metal. For the undercoat I used Humbrol enamel matt black. I usually undercoat in oil based paint as I find they give better coverage on the bare metal.

### THE PAINT

I used Army Painter War Paints to paint *The Cops*, mixing up colours to suit my style and preferences. The Mega Paint Set provides an adequate range of colours for almost all needs, but you will always need to mix colours to get the desired results, however I have tried to work out colour combinations to reduce mixing if possible.



## PAINTING

The figure painting follows my well known method of working from dark to light shaded up from a black undercoat. This three, four or more colour painting method uses successive tones of colour (shade, middle and light) which are added to the model in layers, working up from dark to light. This creates a bold three-dimensional effect of shadows and highlights, the layers of colour giving greater depth and subtlety to the model. For the facial detail and for the eyes I used an Insane Detail brush. For the rest of the model I used a *Warpaints* Detail brush.

## THE SAME COLOURS

These models fell in three groups for paint, the plainclothes cops, the SWAT team and the uniformed cops, but there were colours that were the same on all the models, which I have listed below in this preamble. I did most of these colours first and all together, to try and speed up the painting process a bit.

## EYES, FLESH

The flesh and eyes on all these models are in the same colours. This is Hong Kong after all so I wanted them to have a noticeably different skin tone from Europeans so planned my painting accordingly, the skin tone is slightly exaggerated but I think it needs to be so that it is noticeable, on such a tiny model on the tabletop. The black is the also the same on all the models, but obviously some of the models have a lot more black on them! For all these A Fistful of Kung Fu

models I decided to do a concrete paving trompe l'oeil effect base, to reflect a bare urban environment.

## EYES

Whites are AP-WP1102 - Matt White

The irises are pure AP-WP1124 - Oak Brown

## FLESH

AP-WP1122 - Fur Brown

AP-WP1127 - Tanned Flesh mixed with AP-WP1121 - Desert Yellow

plus AP-WP1102 - Matt White

plus AP-WP1102 - Matt White

plus a tiny bit of AP-WP1104 - Pure Red (for the bottom lip)

## The Protagonist: Heroic Cop

### Tee Shirt

AP-WP1128 - Alien Purple

plus AP-WP1105 - Dragon Red

plus AP-WP1102 - Matt White

plus more AP-WP1102 - Matt White

plus more AP-WP1102 - Matt White







## Trousers

AP-WP1112 - Angel Green plus AP-WP1115 - Ultramarine Blue and AP-WP1101 - Matt Black  
plus AP-WP1102 - Matt White  
plus more AP-WP1102 - Matt White  
plus more AP-WP1102 - Matt White

## Flak Vest

AP-WP1116 - Deep Blue  
AP-WP1116 - Deep Blue  
plus AP-WP1102 - Matt White  
plus more AP-WP1102 - Matt White  
plus more AP-WP1102 - Matt White

## Writing on the Vest

AP-WP1102 - Matt White

I did the writing on the vest in just one colour, copying from the artwork in the book, I have no idea what it says! It took two careful coats of white to achieve the finished look.

## Trainers & Laces

AP-WP1102 - Matt White  
plus AP-WP1117 - Ash Grey  
plus more AP-WP1102 - Matt White  
plus more AP-WP1102 - Matt White  
pure AP-WP1102 - Matt White

*The Protagonist: Heroic Cop.*

## Hair, Pistol, Watch Face & Belt

AP-WP1101 - Matt Black mixed with AP-WP1125 - Skeleton Bone  
plus AP-WP1125 - Skeleton Bone  
plus more AP-WP1125 - Skeleton Bone  
plus more AP-WP1125 - Skeleton Bone  
and lastly more AP-WP1125 - Skeleton Bone

## Wristwatch & Belt Buckle

AP-WP1131 - Gun Metal  
AP-WP1136 - Dark Tone Ink  
AP-WP1130 - Plate Mail Metal  
AP-WP1129 - Shining Silver

## Base

AP-WP1118 - Uniform Grey  
plus AP-WP1102 - Matt White  
plus more AP-WP1102 - Matt White  
plus more AP-WP1102 - Matt White  
plus even more AP-WP1102 - Matt White just to the edges



# The Bruiser: Veteran Cop

## Shirt

AP-WP1118 - Uniform Grey  
mixed with AP-WP1141 - Hydra  
Turquoise and AP-WP1101 -  
Matt Black

plus AP-WP1102 - Matt White

plus more AP-WP1102 - Matt  
White

plus more AP-WP1102 - Matt  
White

## Trousers

AP-WP1124 - Oak Brown plus  
with AP-WP1101 - Matt Black

AP-WP1124 - Oak Brown

AP-WP1124 - Oak Brown  
plus AP-WP1125 - Skeleton  
Bone

plus more AP-WP1125 -  
Skeleton Bone

## Flak Vest

AP-WP1116 - Deep Blue mixed  
with AP-WP1101 - Matt Black

plus AP-WP1102 - Matt White

plus more AP-WP1102 - Matt White

plus more AP-WP1102 - Matt White

## Writing on the Vest

AP-WP1102 - Matt White

## Hair, Shotgun, Belt, Radio & Shoes

AP-WP1101 - Matt Black mixed  
with AP-WP1125 - Skeleton Bone

plus AP-WP1125 - Skeleton Bone

plus more AP-WP1125 - Skeleton Bone

plus more AP-WP1125 - Skeleton Bone

and lastly more AP-WP1125 - Skeleton Bone

## Base

AP-WP1118 - Uniform Grey

plus AP-WP1102 - Matt White

plus more AP-WP1102 - Matt White

plus more AP-WP1102 - Matt White

plus even more AP-WP1102 - Matt White just to the  
edges







*The Bruiser: Veteran Cop.*



*A Fistful of Kung Fu rule book.*

## The Extras: Special Duties Unit officers in SWAT gear

### Uniform, Helmet & Scarf

AP-WP1101 - Matt Black mixed  
with AP-WP1119 - Wolf Grey  
plus AP-WP1119 - Wolf Grey  
plus AP-WP1102 - Matt White  
plus more AP-WP1102 - Matt White

### Webbing, Pouches, Flak Vest, Boots, Gun & Gloves

AP-WP1101 - Matt Black mixed  
with AP-WP1125 - Skeleton Bone  
plus AP-WP1125 - Skeleton Bone  
plus more AP-WP1125 - Skeleton Bone  
plus more AP-WP1125 - Skeleton Bone





## Goggles & Sunglasses

AP-WP1101 - Matt Black mixed  
with AP-WP1117 - Ash Grey

plus AP-WP1117 - Ash Grey

plus AP-WP1117 - Ash Grey

plus more AP-WP1117 - Ash Grey

pure AP-WP1117 - Ash Grey

## Belt buckle & Buttons

AP-WP1131 - Gun Metal

AP-WP1136 - Dark Tone Ink

AP-WP1130 - Plate Mail Metal

AP-WP1129 - Shining Silver

## Base

AP-WP1118 - Uniform Grey

plus AP-WP1102 - Matt White

plus more AP-WP1102 - Matt White

plus more AP-WP1102 - Matt White

plus even more AP-WP1102 - Matt  
White just to the edges

*Special Duties Unit officers in SWAT gear.*







*Special Duties Unit officers in SWAT gear.*



*Special Duties Unit officers in SWAT gear.*





# The Extras: Rookie Cops

## Shirt

AP-WP1113 - Electric Blue  
plus AP-WP1101 - Matt Black  
plus AP-WP1102 - Matt White  
plus more AP-WP1102 - Matt White  
plus more AP-WP1102 - Matt White

## Trousers & Cap

AP-WP1116 - Deep Blue plus AP-WP1115 -  
Ultramarine Blue and AP-WP1101 - Matt Black  
plus AP-WP1102 - Matt White  
plus more AP-WP1102 - Matt White  
plus more AP-WP1102 - Matt White

## Belt, Pouch, Shoes, Radio & Gun

AP-WP1101 - Matt Black mixed  
with AP-WP1125 - Skeleton Bone  
plus AP-WP1125 - Skeleton Bone  
plus more AP-WP1125 - Skeleton Bone  
plus more AP-WP1125 - Skeleton Bone



## Belt buckle, Buttons, Cap Badge, Sunglasses frame & Wristwatch

AP-WP1131 - Gun Metal  
AP-WP1136 - Dark Tone Ink  
AP-WP1130 - Plate Mail Metal  
AP-WP1129 - Shining Silver







*Rookie Cops.*

## Base

AP-WP1118 - Uniform Grey

plus AP-WP1102 - Matt White

plus more AP-WP1102 - Matt White

plus more AP-WP1102 - Matt White

plus even more AP-WP1102 - Matt White just to the edges

## VARNISHING

Make sure all the paint on the model is thoroughly dry before commencing varnishing.

## Gloss

The models were then given a coat of Humbrol polyurethane gloss varnish and set aside for 24 hours to dry completely. Be careful not to let the varnish pool, especially between legs. You don't need a very thick coat of varnish.

## Matt

Then they were given two coats of Anti-Shine Matt Varnish. Be even more careful when painting on the matt varnish. When applying the matt, brush it out well from any nooks and crannies where it is likely to collect and pool.

## BASING

The bases are 20mm round coins. I used superglue to stick the models in place, blowing over them with a cold hairdryer to prevent the glue whitening off onto the models. When positioning the models I made sure the model looked right on the base. The bases were then filled, smoothed off and left to dry hard. I then applied the trompe l'oeil paint effect. The key to the trompe l'oeil effect is to decide where the light is coming from and highlight accordingly. The final highlight goes on just the very edge of the fake paving.

